**Quarantine Zone Map**

Territory Selector

Game Options (Escape for Quit and R for Restart)

Level Loading

**Level**

*Horde Count*

*Objective Count*

*Abnormals List*

Game Options (Escape for Quit and R for Restart)

Swipe Controls

Tap Controls (Camera, etc.)

**Mechanics**

Noise

Barricades

Zombies

* Momentum (Alpha)
* Attack
* Move
* Devour
* Death

Humans

* Patrol
* Attack
* Death
* Reanimation

Infection

Objectives

Win State

Lose State

TDD